

# **BEREA YOUTH SPORTS COMMISSION**

## **1<sup>st</sup> & 2<sup>ND</sup> Grade Basketball Rules**

- Games will consist of two 12 minute halves and a 6 minute halftime.
- The running clock will stop every 3 minutes for substitutions (8 total segments) clock will stop on fouls
- Each team will have two time outs per half.
- Teams may start / finish with 4 players but must add a fifth when they arrive
- Foul shots will be awarded for shooting fouls
- Colored wrist bands will be provided for defensive assignments. Coaches and officials will attempt to match-up players based on size and skill level. Arm bands may only be changed at the beginning of each segment
- Hands up defense. Stealing is allowed only on passes.
- In case of a tie at the end of regulation, a 3 minute additional period will be played. A jump ball will start overtime. If there is no scoring after 3 minutes, the game will remain a tie.
- Coaches will follow segment sheets in order to ensure equal playing time for all players
  - Scorekeepers will make sure coaches stay on track

